

Animation and Cartoon Arts Certificate (2504)

Cartoons and animations have been an active form of entertainment since Edison's kinescope techniques of the late 1800s. This program relies on a foundation of basic cartoon art skills and develops their role in contemporary media industry. Modern animation skills are developed through hands-on training and professional business outcomes. Also included is in-depth analysis and training in three-dimensional animation skills, both for entertainment and industrial applications. This program is designed to meet the needs for gainful employment in the media industry.

MDIA 1003	Introduction to the Multimedia Computer	1
MDIA 1010	The Business and History of Broadcast and Interactive Media	2
MDIA 1080	Staff Practice I	
MDIA 1200	Video I: Introduction to Video Production and Broadcast	3
MDIA 1500	Interactive Media I: Introduction to Interactive Production	3
MDIA 1600	Animation I: Introduction to Two and Three-Dimensional Animation	3
MDIA 1605	Animation II: Two Dimensional Animation and Cartooning	3
MDIA 1640	Cartoon Animation Drawing	2
MDIA 1700	Interactive Entertainment I: Intro. to Entertainment Production	3
MDIA 2080	Staff Practice II	1
MDIA 2600	Animation III: Three Dimensional Animation	3
MDIA 2605	Animation IV: Advanced Animation	3
MDIA 2660	Virtual Set and World Design	2

Certificate Total: 30